

## **Required Town of Knightdale Construction Sequence**

1. Schedule an Initial Pre-construction conference with the Town of Knightdale. Obtain a land-disturbance permit.
2. Install all perimeter controls as shown on the approved plans, CLEAR ONLY AS NECESSARY TO INSTALL THESE DEVICES. Clearing should be limited to a maximum 35' "ribbon" around perimeter to install controls. No grading or excavation should occur.
3. Schedule an Onsite Pre-Construction Meeting with the Town of Knightdale to inspect the installed perimeter controls
4. If approved, proceed with installing gravel construction pad, temporary diversions, silt fence, sediment basins or other measures as shown on the approved plans. CLEAR ONLY AS NECESSARY TO INSTALL THESE DEVICES. Seed temporary diversions, berms, and basins immediately after construction.
5. Call Town of Knightdale Erosion Control Inspector to schedule an onsite inspection and obtain a Certificate of Compliance.
6. Begin clearing and grubbing. Maintain Devices as needed. Rough grade site.
7. Install storm sewer, if shown, and protect inlets with block and gravel controls, sediment traps or other approved measures as shown in the approved plan. Begin construction, building, etc.
8. Stabilize site as areas are brought up to finish grade with vegetation, paving, ditch linings, etc. Seed and Mulch denuded areas per Ground Stabilization Time Frames.
9. When construction is complete and all areas are stabilized completely, call Erosion Control Inspector for an inspection.
10. If site is approved, remove temporary diversions, silt fence, sediment basins, etc., and seed out or stabilize any resulting bare areas. All remaining permanent erosion control devices, such as velocity dissipators, should now be installed.
11. When vegetation has become established (90% germination), call for a final inspection by the Erosion Control Inspector. Obtain a Certificate of Completion.

Please modify for site specific details Ex: stormwater construction and conversion, phasing, stream crossing sequencing, etc.